

# Problem Solving

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# Problem Solving

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# Modelling Techniques

Frequently a single problem may be modelled by several equivalent CCSPs

The behaviour of a constraint solver may change drastically even with equivalent CCSPs

To choose the *best* model for a particular problem is important to understand the underlying constraint propagation algorithms

Some modelling techniques are commonly adopted for improving the accuracy and efficiency of the continuous constraint solvers

# Modelling Techniques

## Dependency Reduction

A fundamental problem of interval arithmetic is the dependency problem (see lecture 2).

**Dependency Problem.** In the interval arithmetic evaluation of an interval expression, each occurrence of the same variable is treated as a different variable. The dependency between the different occurrences of a variable in an expression is lost.  $\square$

Some expressions may be rewritten into equivalents that minimize the dependency problem

Examples:

Factorize as much as possible polynomial expressions:

Instead of using constraint  $x^2y^2+xy^2+xy=0$  use constraint  $xy(y(x+1)+1)=0$

Use better interval extensions (mean value form, Taylor form,...):

Instead of using constraint  $x-x^2=0$  use constraint  $0.25-(x-0.5)^2=0$

# Modelling Techniques

## Variable Elimination

Continuous constraint solvers rely on the efficiency of branch and prune algorithms for enforcing consistency on the CCSP variables

Precision and efficiency may be improved if the number of variables is reduced

Sometimes a set of constraints may be rewritten into an equivalent set with less variables

Example:

Instead of using the constraint system:

$$\begin{cases} x_1 + x_2 + x_3 = -1 \\ (x_1 + x_1x_2 + x_2x_3) x_4 = c_1 \\ (x_2 + x_1x_3) x_4 = c_2 \\ x_3x_4 = c_3 \end{cases}$$

Consider  $x_4 = c_3/x_3$  and use the constraint system:

$$\begin{cases} x_1 + x_2 + x_3 = -1 \\ (x_1 + x_1x_2 + x_2x_3)c_3 = c_1x_3 \\ (x_2 + x_1x_3)c_3 = c_2x_3 \end{cases}$$

# Modelling Techniques

## System Scaling

Continuous constraint solvers rely on interval techniques for dealing with numerical errors.

A consequence of numerical errors is the amplification of the variable domains and poor pruning results

Two major sources of numerical errors are:

- operations with large numbers (lower density of F-Numbers at this ranges)
- operands with different magnitudes

Scaling the system and making some variable substitutions may avoid such situations as much as possible

Example:

Instead of using constraint:  $10^{-20}x^2+3x+2\times 10^{20}=0$

Consider  $x = 10^{20}y$  and use the constraint:  $y^2+3y+2=0$

# Some Languages and Tools

## Interval Libraries

**C**

FILIB (Fast Interval LIBrary)

<http://www2.math.uni-wuppertal.de/~xsc/software/filib.html>

**Java**

IA\_MATH

[http://interval.sourceforge.net/interval/java/ia\\_math/README.html](http://interval.sourceforge.net/interval/java/ia_math/README.html)

**Octave**

GNU Octave interval package

<https://octave.sourceforge.io/interval/>

**Python**

pyinterval · PyPI

<https://pypi.org/project/pyinterval/>

# Some Languages and Tools

## Interval Libraries

### C++

Boost Interval Arithmetic Library

[https://www.boost.org/doc/libs/1\\_68\\_0/libs/numeric/interval/doc/interval.htm](https://www.boost.org/doc/libs/1_68_0/libs/numeric/interval/doc/interval.htm)

PROFIL/BIAS (Programmer's Runtime Optimized Fast Interval Library)

<http://www.ti3.tu-harburg.de/Software/PROFILEnglisch.html>

FILIB++ (Fast Interval LIBrary in C++)

<http://www2.math.uni-wuppertal.de/~xsc/software/filib.html>

GAOL: NOT Just Another Interval Library

<http://frederic.goualard.net/#research-software>



# Some Languages and Tools

## Constraint Solving Systems

CLIP (Prolog)

<http://interval.sourceforge.net/interval/prolog/clip/README.html>

RealPaver (C++)

<http://pagesperso.lina.univ-nantes.fr/~granvilliers-l/realpaver/>

Elisa (C++)

<http://sourceforge.net/projects/elisa>

# Some Problems

## Some Common Benchmarks

Many continuous problems may be modelled and solved as CCSPs.

Several benchmarks are commonly used to address the quality of the constraint solvers.

The following problems illustrate some common benchmarks in interval constraints.

For each benchmark we would like to know where are the solutions (if any) satisfying the constraints within the specified ranges

# Some Problems

## Bronstein

### Constraints:

$$x^2 + y^2 + z^2 = 36$$

$$x + y = z$$

$$xy + z^2 = 1$$

### Ranges:

$$x, y, z \in [-10^8, 10^8]$$

# Some Problems

## Chem

### Constraints:

$$R = 10$$

$$R_5 = 0.193$$

$$R_6 = 0.002597/\sqrt{40}$$

$$R_7 = 0.003448/\sqrt{40}$$

$$R_8 = 0.00001799/40$$

$$R_9 = 0.0002155/\sqrt{40}$$

$$R_{10} = 0.00003846/40$$

$$3x_5 = x_1(x_2 + 1)$$

$$x_2(2x_1 + x_3^2 + R_8 + 2R_{10}x_2 + R_7x_3 + R_9x_4) + x_1 = Rx_5$$

$$x_3(2x_2x_3 + 2R_5x_3 + R_6 + R_7x_2) = 8x_5$$

$$x_4(R_9x_2 + 2x_4) = 4Rx_5$$

$$x_2(x_1 + R_{10}x_2 + x_3^2 + R_8 + R_7x_3 + R_9x_4) + x_1 + x_3(R_5x_3 + R_6) + x_4^2 = 1$$

### Ranges:

$$x_1, x_2, x_3, x_4, x_5 \in [0, 10^8]$$

# Some Problems

## Chemk

### Constraints:

$$x_1^2 = x_2$$

$$x_4^2 = x_3$$

$$2.177e^7 x_2 + 0.55x_1 x_4 + 0.45x_1 = x_4 + 1.697e^7 x_2 x_4$$

$$1.585 \times 10^{14} x_2 x_4 + 4.126 \times 10^7 x_1 x_3 + 2.284 \times 10^7 x_3 x_4 + 48.4 x_4 =$$

$$8.282 \times 10^6 x_1 x_4 + 1.918 \times 10^7 x_3 + 27.73$$

### Ranges:

$$x_1, x_2, x_3, x_4 \in [0, 1]$$

# Some Problems

## Cyclo

Constraints:

$$y^2z^2 + y^2 + z^2 + 13 = 24yz$$

$$x^2z^2 + x^2 + z^2 + 13 = 24xz$$

$$x^2y^2 + x^2 + y^2 + 13 = 24xy$$

Ranges:

$$x, y, z \in [0, 10^5]$$

# Some Problems

## Combustion

### Constraints:

$$x_2 + 2x_6 + x_9 + 2x_{10} = 10^{-5}$$

$$x_3 + x_8 = 3 \times 10^{-5}$$

$$x_1 + x_3 + 2x_5 + 2x_8 + x_9 + x_{10} = 5 \times 10^{-5}$$

$$x_4 + 2x_7 = 10^{-5}$$

$$0.5140437 \times 10^{-7} x_5 = x_1^2$$

$$0.1006932 \times 10^{-6} x_6 = 2x_2^2$$

$$0.7816278 \times 10^{-15} x_7 = x_4^2$$

$$0.1496236 \times 10^{-6} x_8 = x_1 x_3$$

$$0.6194411 \times 10^{-7} x_9 = x_1 x_2$$

$$0.2089296 \times 10^{-14} x_{10} = x_1 x_2^2$$

### Ranges:

$$x_1, x_2, x_3, x_4, x_5, x_6, x_7, x_8, x_9, x_{10} \in [-10^8, 10^8]$$

# Some Problems

## Freudenstein

Constraints:

$$x_1 + 5x_2^2 = x_2^3 + 2x_2 + 13$$

$$x_1 + x_2^3 + x_2^2 = 14x_2 + 29$$

Ranges:

$$x_1, x_2 \in [-10^8, 10^8]$$



# Some Problems

## Himmelblau

Constraints:

$$2x_2^2 + 4x_1x_2 + 4x_1^3 = 42x_1 + 14$$

$$2x_1^2 + 4x_1x_2 + 4x_2^3 = 26x_2 + 22$$

Ranges:

$$x_1, x_2 \in [-10^8, 10^8]$$

# Some Problems

## I1

### Constraints:

$$x_1 = 0.25428722 + 0.183247757 x_4 x_3 x_9$$

$$x_2 = 0.37842197 + 0.16275449 x_1 x_{10} x_6$$

$$x_3 = 0.27162577 + 0.16955071 x_1 x_2 x_{10}$$

$$x_4 = 0.19807914 + 0.15585316 x_7 x_1 x_6$$

$$x_5 = 0.44166728 + 0.19950920 x_7 x_6 x_3$$

$$x_6 = 0.14654113 + 0.18922793 x_8 x_5 x_{10}$$

$$x_7 = 0.42937161 + 0.21180486 x_2 x_5 x_8$$

$$x_8 = 0.07056438 + 0.17081208 x_1 x_7 x_6$$

$$x_9 = 0.34504906 + 0.19612740 x_{10} x_6 x_8$$

$$x_{10} = 0.42651102 + 0.21466544 x_4 x_8 x_1$$

### Ranges:

$$x_1, x_2, x_3, x_4, x_5, x_6, x_7, x_8, x_9, x_{10} \in [-2, 2]$$

# Some Problems

## Kincox

Constraints:

$$6(x_1 x_2 - x_3 x_4) + 10 x_1 = 1$$

$$6(x_1 x_4 + x_2 x_3) + 10 x_3 = 4$$

$$x_1^2 + x_3^2 = 1$$

$$x_2^2 + x_4^2 = 1$$

Ranges:

$$x_1, x_2, x_3, x_4 \in [-1, 1]$$

# Some Problems

## Nauheim

### Constraints:

$$eg + 2dh = 0$$

$$9e + 4b = 0$$

$$4ch + 2ef + 3dg = 0$$

$$7c + 8f = 9a$$

$$4df + 5cg + 6h + 3e = 0$$

$$5d + 6cf + 7g - 9b = 0$$

$$9d + 6a = 5b$$

$$7a = 9c + 8$$

### Ranges:

$$a, b, c, d, e, f, g, h \in [-10^8, 10^8]$$

# Project

The goal of the project is to implement a simple constraint solver for processing polynomial equality constraints.

From a set of polynomial equality constraints and an initial domains box the constraint solver should identify where the solutions are.

A branch-and-prune algorithm must be implemented to maintain a set of boxes consistent with the constraints.

The pruning results from constraint propagation over a set of narrowing functions associated with the constraints.

Each narrowing function narrows the domain of a single variable based on the interval Newton method.

The constraint solver should be used to solve each of the previous benchmark problems.